# 1600 Hamilton Place Community Association Landscape Committee Meeting February 19, 2020

### **Committee Members**

Sheba Solomon Co-Chair

**Others Present** 

Tim Fitzgerald Medallion Landscaping

Brian Finerty Board Member

Call to Order: Co-Chair, Sheba Solomon convened the meeting to review ongoing and needed work at 3:30 p.m.

## Ongoing Work: Review of Maintenance Concerns and Recent New Work

- Medallion continues to clean up leaf as needed, but diminishing need for this will allow the crew to focus on winter pruning: hydrangeas, agapanthas, dietes, carpet roses, hedges, ivy; and snail baiting.
- Medallion continues to address irrigation issues as they arise.

**Irrigation**: The frequency and duration of irrigation continues to be closely monitored and adjustments are made as needed for changes in the weather.

- Irrigation has been set to water twice a week due to the dry, warm weather.
- The Board and committee appreciate resident diligence in curbing personal water usage as well as any heads-up in detecting water leaks.

## Review of Recently Approved Work

• Medallion has begun the installation of recently-approved landscape bids and will continue until all scheduled work is completed; mulching the complex will follow.

**Long-Term Planning:** The Board focus for landscape improvement is to conserve water and install size-appropriate landscaping to reduce maintenance (trimming) requirements.

• Long term plan includes areas for water conservation, capping sprinklers, installing mulch, rock or tan fines paths; and replacing turf with drought-tolerant, size-appropriate landscaping, using high efficiency sprinklers, as needed.

#### **Trees**

- Replacement of trees that were removed in 2019 are scheduled for installation in March.
- Committee, Lewis Tree Service and the Board are reviewing a long-term plan to remove problematic Liquid Amber trees beginning in the Fall of 2020.

#### Adjournment

The meeting was adjourned at 4:40 p.m. Next meeting will be Wednesday, March 18, 2020 at 3:00 p.m.